Balamurugan Thambiraja

Curriculum Vitae

Research Interests

I am interested in leveraging sequence-to-sequence methods for synthesizing human motion and its associated dynamics conditioned on multimodal inputs such as audio, text, etc. Recently, I have been exploring the potential use of diffusion-models and large-language-models for motion synthesis and editing.

Education

2021-Present **Ph.D. Student**, *Max-Planck Institute for Intelligent Systems*, Tuebingen, Germany. Presently pursuing a Ph.D. with Prof. Dr. Justus Thies at Neural Capture and Synthesis group, MPI-IS focusing on 3D facial animation synthesis and editing.

October 2017- Master of Science, Informatics, Technical Univsersity of Munich, Germany.

March 2021 Worked with Prof. Dr. Matthias Nießner at Visual Computing Group at TUM focusing on human modelling and motion synthesis.

2011-2015 **Bachelor of Engineering, Electrical and Electronics**, *Kumaraguru College of Technology*, Coimbatore, India.

Experience

May-August, 2021 **Deep Learning Intern**, *Presize GmbH(now Meta)*, Munich, Germany.

Worked on developing a online real-time virtual try-on system. Designed and developed a novel FLOW-based virtual try-on method.

Sept, 2020 – **Student Research Assistant - CUDA Developer**, Research Neutron Source Heinz

March, 2021 Maier-Leibnitz, Germany.

Developed image processing and computer vision algorithms in CUDA for neutron imaging.

Oct, 2019 - AI/CV Student Researcher, Osram Automotive, Munich, Germany.

June,2020 Worked on real-time head pose and eye gaze estimation for driver awareness monitoring system. Contributed to development of the eye gaze tracking solution that can run real-time on edge-computing devices.

Publications

arxiv23 **Thambiraja, B.**, Aliakbarian, S., Cosker, D. and Thies, J., 2023. 3DiFACE: Diffusion-based Speech-driven 3D Facial Animation and Editing. [webpage]

ICCV23 **Thambiraja, B.**, Aliakbarian, S., Cosker, D., Theobalt, C. and Thies, J., 2023. Imitator: Personalized Speech-driven 3D Facial Animation. [webpage]

Academic Projects

2021 **Neural Sign Language Synthesis** - Master Thesis [pdf]

Developed a method to synthesize sign pose sequences(facial and hand-gestures) from input text using a novel transformer-based method. Achieved state-of-the-results in RWTH-PHOENIX 2014T benchmark by utilizing relative positional embedding and relative discriminator.

2020 Human Model Learning from RGB with Depth Assistance [pdf]

Developed a self-supervised learning approach to learn clothed human model from RGB-D sequence. Proposed a novel method to generate robust 3D supervision data in the form of depth silhouettes.

Achievements

- 2023 **Best Lighting Talk award** in the International Max Planck Research School (IMPRS) for Intelligent Systems (IS), Boot-Camp 2023.
- 2023 Carl-Zeiss Stifung award in the inaugural Cyber-Valley Incubator program, 2023

Skills

Technical Python, C++, CUDA, MATLAB

Languages Tamil(Native), English(C2), German(A2)